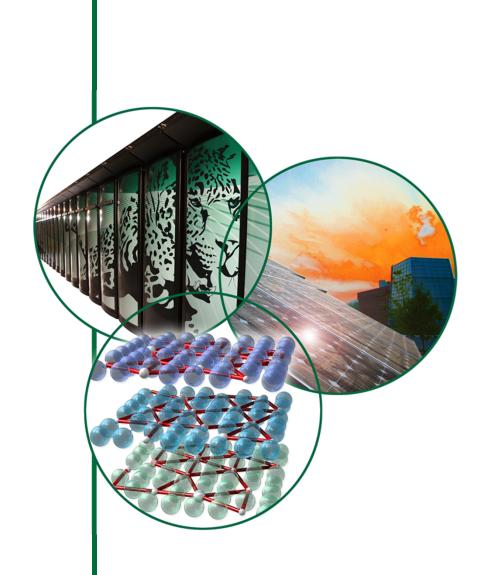
# The Need for Domain-Specific Solutions

David E. Bernholdt

Oak Ridge National Laboratory bernholdtde@ornl.gov







SOS 16



### The Costs of Exascale Computing won't be Limited to Hardware

- The computational science & engineering community relies extensively on large, long-lived codes
  - O(100k) lines typical, some O(1M) lines or more
  - Lifespans often measured in decades
- Taking full advantage of exascale systems will require significant changes, rewrites (1.5x)
  - Exposing and managing parallelism, large node parallelism, multilevel parallelism, accelerators (or not)
  - Exposing and managing locality & data movement
  - Energy and power constraints
  - Limited memory, limited I/O (bandwidth & capacity)
  - Resilience concerns exposed to programmer
  - FLOPS free/data movement expensive, new algorithms?



### Reducing the Costs of Application Software for Exascale

- The number of lines of code a programmer can write in a fixed period of time is the same independent of the language used (Corbato's Law)
  - Productivity and reliability depend on the length of the code, not the language used
- Create a programming environment that better matches the characteristics of exascale-era hardware
  - Reduce the cost of mapping the code onto the hardware
  - Today's programming environments are based on hardware 30+ years old with 20 year old ideas bolted on
- Create a programming environment that better matches the characteristics of the scientific problem being solved
  - Reduce the cost of mapping the equations into code

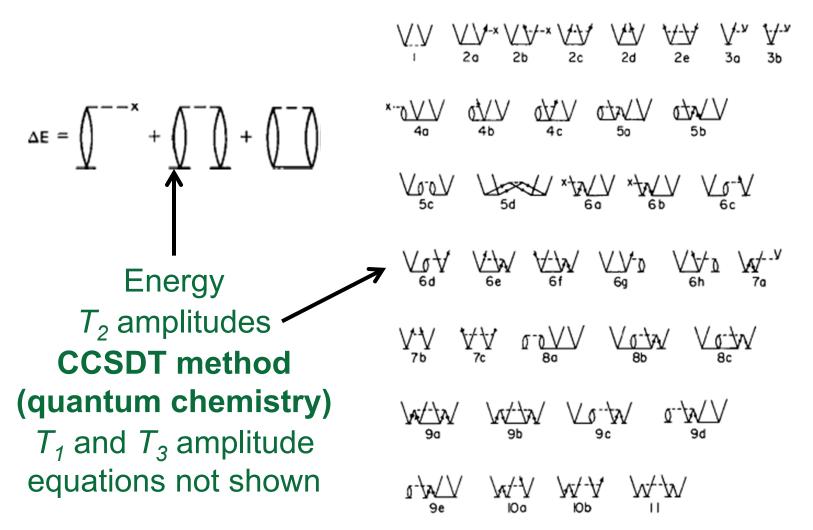


#### **Domain-Specific Languages (DSLs)**

- Programming language dedicated to a particular problem domain, a particular problem representation technique, and/or a particular solution technique
  - Libraries may be used in a similar sense
  - Example domains (from WOLFHPC11): PDEs, relativistic spacetime, preconditioned iterative solvers, dense linear algebra, quantum chemistry, stencil computations, OpenCL
- Benefits for scientist-programmers...
  - Express computations at a higher level of abstraction more compact code
  - Closer to the way they think about/publish problem
  - Focused (constrained), natural environment makes errors less likely, better error messages make debugging easier
  - Let compiler worry about how to implement most efficiently for target platform

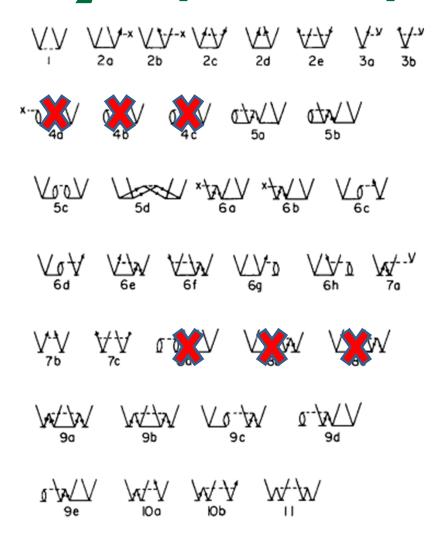


### Sometimes the Equations Don't Even Look Like Equations!





#### CCSD $T_2$ Amplitude Equation





#### CCSD T<sub>2</sub> Amplitude Equation

$$\begin{split} 0 &= \langle ab || ij \rangle + \sum_{c} \left( f_{bc} t^{ac}_{ij} - f_{ac} t^{bc}_{ij} \right) - \sum_{k} \left( f_{kj} t^{ab}_{ik} - f_{ki} t^{ab}_{jk} \right) + \\ & \frac{1}{2} \sum_{kl} \langle kl || ij \rangle t^{ab}_{kl} + \frac{1}{2} \sum_{cl} \langle ab || cd \rangle t^{cd}_{ij} + P(ij) P(ab) \sum_{kc} \langle kb || cj \rangle t^{ac}_{ik} + \\ & P(ij) \sum_{c} \langle ab || cj \rangle t^{c}_{i} - P(ab) \sum_{k} \langle kb || ij \rangle t^{a}_{k} + \\ & \frac{1}{2} P(ij) P(ab) \sum_{klcd} \langle kl || cd \rangle t^{ac}_{ij} t^{ab}_{kl} + \frac{1}{4} \sum_{klcd} \langle kl || cd \rangle t^{cd}_{ij} t^{ab}_{kl} - \\ & P(ab) \frac{1}{2} \sum_{klcd} \langle kl || cd \rangle t^{ac}_{ij} t^{bd}_{kl} - P(ij) \frac{1}{2} \sum_{klcd} \langle kl || cd \rangle t^{ab}_{ik} t^{cd}_{jl} + \\ & P(ab) \frac{1}{2} \sum_{klc} \langle kl || ij \rangle t^{a}_{k} t^{b}_{i} + P(ij) \frac{1}{2} \sum_{cl} \langle ab || cd \rangle t^{c}_{i} t^{d}_{j} - P(ij) P(ab) \sum_{kc} \langle kb || ic \rangle t^{a}_{k} t^{c}_{j} + \\ & P(ab) \sum_{klc} f_{kc} t^{ab}_{k} t^{b}_{ij} + P(ij) \sum_{kc} f_{kc} t^{c}_{i} t^{ab}_{jk} - \\ & P(ij) \sum_{klc} \langle kl || ci \rangle t^{c}_{k} t^{ab}_{ij} + P(ab) \sum_{kc} \langle ka || cd \rangle t^{c}_{k} t^{ab}_{ij} + \\ & P(ij) P(ab) \sum_{kcd} \langle ak || dc \rangle t^{d}_{i} t^{b}_{jk} + P(ij) P(ab) \sum_{klc} \langle kl || ic \rangle t^{a}_{i} t^{bc}_{jk} + \\ & P(ij) P(ab) \frac{1}{2} \sum_{kcd} \langle kl || cd \rangle t^{c}_{i} t^{ab}_{il} - P(ab) \sum_{klcd} \langle kb || cd \rangle t^{c}_{k} t^{a}_{ij} - \\ & P(ij) \sum_{klcd} \langle kl || cd \rangle t^{c}_{k} t^{a}_{i} t^{b}_{i} - P(ab) \sum_{klcd} \langle kl || cd \rangle t^{c}_{k} t^{a}_{i} t^{b}_{i} + \\ & P(ij) \sum_{klcd} \langle kl || cd \rangle t^{c}_{k} t^{d}_{i} t^{b}_{i} + P(ab) \frac{1}{4} \sum_{klcd} \langle kl || cd \rangle t^{c}_{k} t^{a}_{i} t^{b}_{i} + \\ & P(ij) \sum_{klcd} \langle kl || cd \rangle t^{c}_{k} t^{d}_{i} t^{b}_{i} + P(ab) \frac{1}{4} \sum_{klcd} \langle kl || cd \rangle t^{c}_{k} t^{a}_{i} t^{b}_{i} + \\ & P(ij) \sum_{klcd} \langle kl || cd \rangle t^{c}_{i} t^{d}_{i} t^{b}_{k} + P(ij) P(ab) \frac{1}{4} \sum_{klcd} \langle kl || cd \rangle t^{c}_{i} t^{a}_{k} t^{d}_{i} t^{b}_{i}. \end{split}$$



#### CCSD T<sub>2</sub> Amplitude Equation

 $\begin{aligned} \text{hbar}[a,b,i,j] &== \text{sum}[f[b,c]^*t[i,j,a,c],\{c\}] - \text{sum}[f[k,c]^*t[i,k,a,b]^*t[i,j,a,c] \\ & \text{sum}[f[k,j]^*t[i,k,a,b],\{k\}] - \text{sum}[f[k,c]^*t[i,k,a,b],\{k,c\}] - \text{sum} \end{aligned}$ +sum[t[i,i,c,d]\*v[a,b,c,d],{c,d}] +sum[t[i,c]\*v[a,b,i,c],{c}] -sur sum[t[k,d]\*t[i,j,c,b]\*v[k,a,c,d],{k,c,d}] -sum[t[i,c]\*t[j,k,b,d]\*v[l sum[t[i,c]\*t[j,d]\*t[k,a]\*v[k,b,c,d],{k,c,d}] -sum[t[k,d]\*t[i,j,a,c]\* +2\*sum[t[j,d]\*t[i,k,a,c]\*v[k,b,c,d],{k,c,d}] -sum[t[j,d]\*t[i,k,c,a] sum[t[i,c]\*t[k,a]\*v[k,b,c,j],{k,c}] +2\*sum[t[i,k,a,c]\*v[k,b,c,j],{l sum[t[j,d]\*t[i,k,a,c]\*v[k,b,d,c],{k,c,d}] -sum[t[j,c]\*t[k,a]\*v[k,b, +sum[t[i,k,c,a]\*t[j,l,d,b]\*v[k,l,c,d],{k,l,c,d}] +sum[t[i,c]\*t[j,d]\*t 2\*sum[t[i,j,c,b]\*t[k,l,a,d]\*v[k,l,c,d],{k,l,c,d}] -2\*sum[t[i,j,a,c]\* +sum[t[l,c]\*t[j,k,b,a]\*v[k,l,c,i],{k,l,c}] -2\*sum[t[l,a]\*t[j,k,b,c]\*v 2\*sum[t[k,c]\*t[j,l,b,a]\*v[k,l,c,i],{k,l,c}] +sum[t[k,a]\*t[j,l,b,c]\*v[ +sum[t[j,c]\*t[l,k,a,b]\*v[k,l,c,i],{k,l,c}] +sum[t[i,c]\*t[k,a]\*t[l,b]\*v] 2\*sum[t[l,b]\*t[i,k,a,c]\*v[k,l,c,i],{k,l,c}] +sum[t[l,b]\*t[i,k,c,a]\*v[ +sum[t[j,c]\*t[l,d]\*t[i,k,a,b]\*v[k,l,d,c],{k,l,c,d}] +sum[t[j,d]\*t[l,b 2\*sum[t[i,k,c,d]\*t[j,i,b,a]\*v[k,l,d,c],{k,l,c,d}]-2\*sum[t[i,k,a,c]\* +sum[t[i,k,a,b]\*t[j,l,c, +sum[t[k,a]\*t[l,b]\*v[k, +sum[t[k,a]\*t[l,d]\*t[i,j,

Theory

CCD

+sum[t[i,c]\*t[l,a]\*t[j,k]

2\*sum[t[l,c]\*t[i,k,a,b]\*

Some additional information about the CCSD method...

- v[i,j,a,b] and t[i,j,a,b] are rank-4 tensors
- f, v, and t have permutational symmetry properties in their indices, e.g., t[i,j,a,b] = -t[j,i,a,b] = -t[i,j,b,a] = t[j,i,b,a]
- f, v, and t are block sparse in patterns dictated by molecular symmetries (and permutational symmetries)
- #Ter. Indices i,j,k,l refer to "occupied orbitals"
  - Indices a.b.c.d refer to "virtual orbitals"

CCSD	48	13,213	1982
CCSDT	102	33,932	1988
CCSDTQ	183	79,901	1992



#### **Benefits of DSLs for Computers**

- Preserve domain-specific information which would be lost in translation to general purpose language
- Use domain-specific information to improve implementation
- Constrained (focused) environment may allow more/better/easier optimizations
- Higher-level specification of computation gives compiler more leeway in translating to target platform



#### **The Tensor Contraction Engine**

Oak Ridge National Laboratory

David E. Bernholdt, Venkatesh
Choppella, Robert Harrison

University of Florida
So Hirata

Louisiana State University Gerald Baumgartner, J Ramanujam



#### **Ohio State University**

Alina Bibireata, Uday
Bondhugula, Daniel Cociorva,
Xiaoyang Gao, Albert Hartono,
Sriram Krishnamoorthy,
Sandhya Krishnan, Chi-Chung
Lam, Quingda Lu, *Russell M. Pitzer, P Sadayappan*,
Alexander Sibiryakov

University of Waterloo

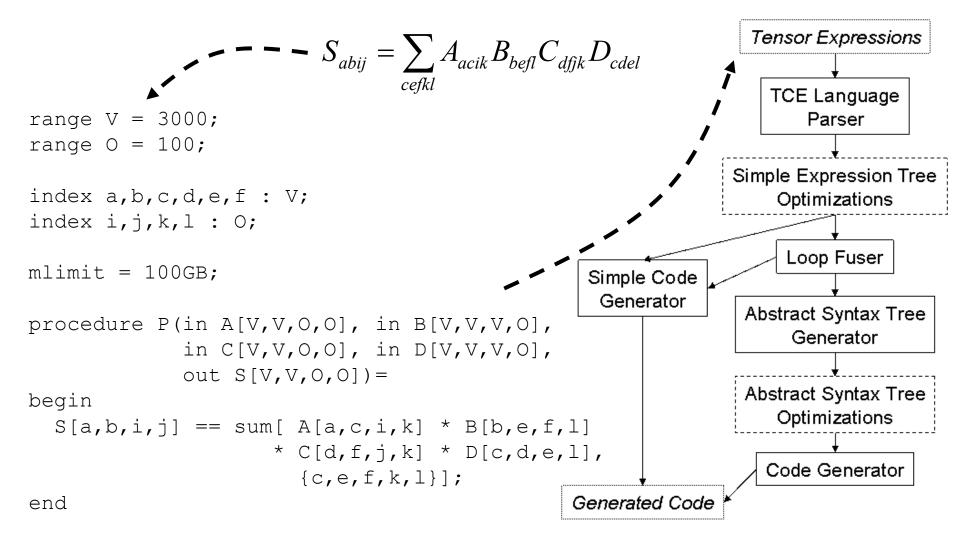
Marcel Nooijen, Alexander

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### TCE Language and Software Architecture

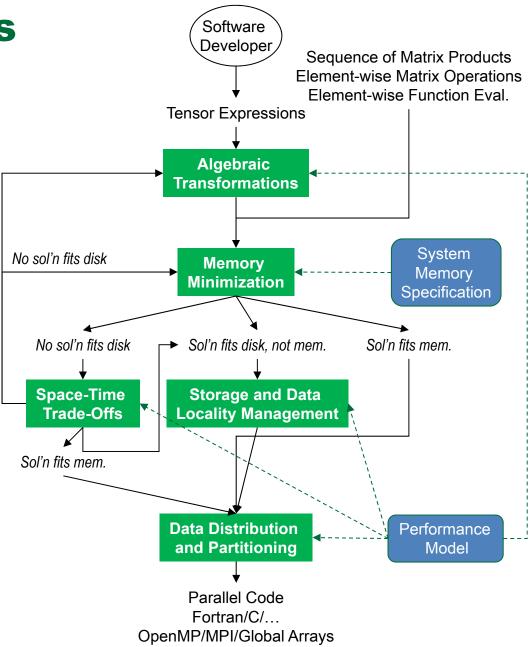






### **TCE Optimizations**

- Algebraic Transformations
  - Minimize operation count (ICCS'05, ICCS'06)
- Memory Minimization
  - Reduce intermediate storage via loop fusion (LCPC'03)
- Space-Time Transformation
  - Trade-offs between storage and recomputation (PLDI'02)
- Data Locality Optimization
  - Optimize use of storage hierarchy via tiling (ICS'01, HiPC'03, IPDPS'04)
- Data Dist./Comm. Optimization
  - Optimize parallel data layout (IPDPS'03)
- Integrated System
  - (SC'02, Proc. IEEE 05)







#### **Example: Single Term Optimizations**

$$S(a,b,i,j) = \sum_{c,d,e,f,k,l} A(a,c,i,k)B(b,e,f,l)C(d,f,j,k)D(c,d,e,l)$$
 4N<sup>10</sup> Ops



$$S(a,b,i,j) = \sum_{c,k} A(a,c,i,k) \left[ \sum_{d,f} C(d,f,j,k) \left( \sum_{e,l} B(b,e,f,l) D(c,d,e,l) \right) \right]$$

$$T1(b,c,d,f) = \sum_{e,l} B(b,e,f,l)D(c,d,e,l)$$
 2N6 Ops  $T2(b,c,j,k) = \sum_{d,f} T1(b,c,d,f)C(d,f,j,k)$  2N6 Ops  $S(a,b,i,j) = \sum_{d,f} T2(b,c,j,k)A(a,c,i,k)$  2N6 Ops





## **Example: Multi-Term Optimization** (Factorization)

• Unoptimized:

$$r_{ij}^{ab} = \sum_{c,d} t_i^c S_j^d v_{cd}^{ab} + \sum_{c,d} u_{ij}^{cd} v_{cd}^{ab} \longrightarrow 20^2 V^4 + 30^2 V^4 \text{ ops}$$

Single-term optimization:

$$r_{ij}^{ab} = \sum_{d} \left( \sum_{c} t_i^c v_{cd}^{ab} \right) s_j^d + \sum_{c,d} u_{ij}^{cd} v_{cd}^{ab} \qquad \rightarrow \qquad \frac{2O^2V^4 + 2OV^4 + 2O^2V^3 \text{ ops}}{\int}$$

Factorization:

$$r_{ij}^{ab} = \sum_{c,d} \left( t_i^c s_j^d + u_{ij}^{cd} \right) v_{cd}^{ab} \longrightarrow 20^2 V^4 + 0^2 V^2 \text{ ops}$$

Improved operation count over single-term optimization





#### **Lessons Learned from the TCE (1)**

- DSLs can have a profound effect on productivity
  - Implementation time of a new coupled cluster method reduced from years to days (hours)
  - Of ~4.5M lines of code in NWChem, approx. 3M+ have been generated by a TCE prototype
- Rich opportunities for optimization
  - Humans have a pretty good intuition for individual optimizations...
  - But not so good with multiple optimizations (combinatorial explosion)
  - Computers are patient and thorough
- Specialized, time-consuming optimizations may be worth the wait
  - If your simulation requires a week or a month on an exascale system, what's the harm in letting the compiler grind away for a few hours to better optimize it?





### **Lessons Learned from the TCE (2)**

- Important to consider generality of optimizations, tools
  - Easy for everything to end up domain specific
  - Structure of tools can help with generality
  - Requires long, careful discussions with domain experts
- Full language vs code generator to plug into some other framework vs embedding in a general purpose language?
  - TCE code relies on NWChem as part of "runtime"
  - User has to write driver for iteration, convergence
- It is a lot of work to produce a quality "deep" DSL!
  - Designing and implementing core language
  - Optimizations, multiple backends
  - Creating or interfacing with infrastructure



## Toward a Sustainable Environment for Creating Sustainable DSLs

- Some aspects of creating DSLs are always going to require work
  - Developing a common understanding between domain scientists and computer scientists
  - Doing a thoughtful analysis of the domain and designing a language for it
- Some aspects we can make less work
  - Developing the general purpose parts of the DSL
  - Targeting different backends/platforms
  - Developing/interfacing with the infrastructure



## Embedded DSLs – Leveraging General Purpose Languages (GPLs)

- The significance of a DSL is the domain-specific part
- But in most cases you need more "around" it
  - Loops, conditionals, basic operations on basic data types, ...
  - Building a complete language requires much more work than focusing on a domain-specific core
- Solution: embed DSL in a general purpose language
  - "Small" DSLs only make sense this way
  - Can facilitate interfacing for "large" DSLs
  - Reuse existing language tool chain & environment
  - Possible disadvantage: makes it easier for programmer to go "outside" of DSL



#### ••••

#### **Which Host Language?**

- Rich type system, expressive, extensible
- OO and/or functional features, generic programming
- High performance, sufficiently familiar to programmers
- Exascale features: asynchrony, data distribution, scalable
   & lightweight synchronization, locality control
- Fortran? C?
- C++?
- PGAS? (Co-Array Fortran, UPC)
- Scala?
- APGAS? (Chapel, X10)



#### **APGAS Global View Makes for Natural**

# Presentation of Parallel Data Structures

Simple TCE input

Chapel version by Brad Chamberlain, Cray (working code!)



### Creating DSLs without Creating New Languages

- Modern languages are increasingly using libraries as an intrinsic part of their design
  - Separate core language elements from "conveniences" that can be built on the core
  - Examples: C stdlib; C++ STL, Boost; Java everything; ...
- Chapel supports...
  - Generic programming
  - Operator overloading
  - Complex data structures
  - User-defined data distributions
  - User-defined (parallel) iterators
- Do we even need to extend the language when we have such features available?



#### **Turning Libraries into Languages**

- Libraries are commonly used to provide domain-specific abstractions without the syntax
- But libraries are black boxes immutable and opaque
- What if libraries carried with them (machine-actionable) meta-information about their internals, how they could be specialized or transformed?
  - Like Telescoping Languages, but more
  - Use DSLs for compiler transformations
  - Extend X10 to utilize meta-information (written in X10)
- Allow compiler to reason about, optimize library-provided operations
- Makes it easier for DSL developer to leverage libraries into core infrastructure



## Language and Runtime Support for Effective Exascale Execution (LARUS)

#### Proposal to 2012 X-Stack Research

- Oak Ridge National Laboratory
- IBM
- Ohio State University
- Pacific Northwest National Laboratory
- Rice University
- University of Houston
- University of Illinois
- Cray
- NVIDIA

- APGAS languages as a base
- Base language and <u>DSL-related</u> <u>capabilities</u>
- Compiler optimizations and back-end code generation
- Runtime scalability and adaptivity
- Resilience
- Power and energy
- Tools
- Migration paths



#### Summary

- Computational science and engineering applications will constitute a significant part of the cost of exascale computing
- The exascale hardware environment will be notably different than computational scientists have dealt with in the past
- Need to simplify task of mapping equations to code and code to hardware
- DSLs are one means to facilitate mapping equations to code
  - Significant benefits, but non-negligible costs
- Appropriate underlying GPL facilitates the second
- Embedding in GPLs simplifies DSL development, leverages existing tools and environment
- Rich GPL may make DSLs unnecessary in some cases
- Annotated libraries to simplify DSL creation